

System requirements

Overview

During development our software is continuously tested on the Microsoft Windows Operating System using the following browsers: Internet Explorer 10+ and the latest versions of Google Chrome, Safari and Firefox.

As a rule of thumb, if you're running an up-to-date browser, you should be able to run our software.

Desktop or workstation hardware

The minimum requirements in terms of processor speed and memory (for Pathotrainer) are hard to determine. We are pretty sure that any computer under 5 years old will be able to interface with the platform using a HTML5-capable web-browser without any problems. In case of doubt, we refer to the particular system requirements that apply to the specific flavor and version of web-browser that is being used.

Web browser

A hosted web application is consulted through a (usually) remote computer on the internal company network (or Internet). To allow the delivery of content to as many clients as possible, we have very relaxed requirements in terms of client hardware and software requirements. Key is that we don't require any additional webbrowser-plugins such as Flash, Silverlight, WebGL, or Java. Nor do we depend on or do we install any additional browser add-ons (BHO - Browser Helper Objects) ourselves.

You will need a modern HTML5-capable web-browser. This means that your browser must be configured to allow JavaScript and accept cookies. Besides that, we've tested our software extensively in a host of different web browser environments, and found it to operate under all except for Internet Explorer 10 and lower. For the best user experience, we recommend using Mozilla Firefox, Microsoft Edge or any Chromium based browser such as Google Chrome and Opera. On a Mac, you are welcome to use Safari, Firefox or, again, any Chromium based browser. If a browser is not supported, an error message follows.



Because of content delivery through a web browser, interfacing with our software is not limited to Windows-only machines (though the web applications themselves run on Microsoft infrastructure). Our communication implementation is based on REST web services and the standard HTTP protocol, so you can truly use our software anywhere, any time.

Popup-blocking and Ad-blocking

Our software uses dialogs as a means to interact with the end-user. These dialogs are implemented based on "best practice" industry standards (including libraries such as React and jQuery). These dialogs are not pop-ups, and during testing, no interference with known pop-up blockers was ever observed. That being said, it is possible that at some point in the future these pop-up blockers pick up

features in our site and label them as popups, subsequently rendering them ineffective. If this happens, you should let us know and we will help resolve the issue in collaboration with you popup blocking software vendor. The same reasoning applies to webbrowser plugins that block advertisements. These oftentimes already target the kind of technology that we use ourselves to interact through dialogs (such as iframes). There is a large variety of possible interpretations of such features (in a website), and while we haven't come across this yet, it is possible that at some point a certain feature of our site gets interpreted as commercial content. If this happens, you should let us know and we will help resolve the issue in collaboration with you advertisement blocking software vendor. If you experience problems on your installation, please let us know and we will find a solution to resolve your particular issues

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Last update: **2024/02/07 09:57**

