

# Experimental features

Experimental features are the features that are still under the development phase and not ready to be deployed into the actual software or product. It is a feature where the design is not finalized.

Rather than postponing them until subsequent releases of our software, we choose to include them in our software, but disable them by default (for production environments), while easily allowing you, the user, to enable them in experimental environments, play around with them, and [get back to use with feedback about your experiences](#).

## Optional tabs

Pathomation's user interface is ribbon-based, so one way we hide experimental features from you is by commenting out sections of the ribbon definition. When you remove these comments, the new options appear automatically after refreshing your web-browser.

## Pre-set annotations

This one is not as much experimental, as it is a tab that you do wish to customize for your own organization's needs. After playing with PMA.studio (and particularly its annotation features) for a while, it's common to develop a routine to annotate the same kind of slide annotations again and again. Examples include:

- I want to indicate necrotic regions on my slide, so I'm going to use a black line color, with a gray fill of % opacity
- I want to indicate circular areas with a 5mm diameter to indicate the most relevant areas for tissue microarray (TMA) preparation.

## Conferencing

## Artificial intelligence (AI)

## Persistent user features

## See also

[Tab inventory](#)

[Available ribbon commands](#)

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