Experimental features

Experimental features are the features that are still under the development phase and not ready to be deployed into the actual software or product. It is a feature where the design is not finalized.

Rather than postponing them until subsequent releases of our software, we choose to include them in our software, but disable them by default (for production environments), while easily allowing you, the user, to enable them in experimental environments, play around with them, and get back to use with feedback about your experiences.

Optional tabs

Pathomation's user interface is ribbon-based, so one way we hide experimental features from you is by commenting out sections of the ribbon definition. When you remove these comments, the new options appear automatically after refreshing your web-browser.

Pre-set annotations

Conferencing

Artificial intelligence (AI)

Persistent user features

See also

Tab inventory

Available ribbon commands